

Sarah Lyon 12:47 AM 11/04/11
how is everyone tonight?

Carol Darnell 12:47 AM 11/04/11
Glad to be out of traffic and home

JessHartley 12:47 AM 11/04/11
Doing lovely, other than this darn cold.

JessHartley 12:47 AM 11/04/11
Emily! Hurray!

Guest Isabella 12:47 AM 11/04/11
Hello!

Emily Care Boss 12:47 AM 11/04/11
hee

Emily Care Boss 12:47 AM 11/04/11
formerly Carlos.

JessHartley 12:48 AM 11/04/11
I have to tell you, Emily, every time I see your name, I think "Emily Boss of the Care Bears!"

Emily Care Boss 12:48 AM 11/04/11
Great to see everyone!

Emily Care Boss 12:48 AM 11/04/11
ha!

Jodi 12:48 AM 11/04/11
Hi everyone!

Carol Darnell 12:48 AM 11/04/11
Hi Jodi!

Emily Care Boss 12:48 AM 11/04/11
thanks for hosting us, Jodi.

JessHartley 12:48 AM 11/04/11
Indeed, thank you, Jodi!

Krista White 12:49 AM 11/04/11
Hey Jodi!

Cat McDonald(SM) 12:49 AM 11/04/11
Ah, Vickey, you'

Cat McDonald(SM) 12:49 AM 11/04/11
*You're killin me

Jodi 12:49 AM 11/04/11
I'm so glad all of you could make it!

Vickey Beaver 12:49 AM 11/04/11

Hey, Cat! It takes a "chat" to catch up. :)

Greg Kerner 12:50 AM 11/04/11
hi all

Cat McDonald(SM) 12:50 AM 11/04/11
You're not kidding! Ah, I've been a total ghost lately, no word of a lie.

Jodi 12:50 AM 11/04/11
Has everyone figured out how to jump back and forth between chats? That way you can read the guys comments and vice versa.

Emily Care Boss 12:50 AM 11/04/11
Can do.

Christina Stiles 12:50 AM 11/04/11
Nope

Vickey Beaver 12:51 AM 11/04/11
Figured you can just click on it, but if there's another way, I'm up for learning it.

Krista White 12:51 AM 11/04/11
kind of - is there a way to "pop out" the chat screens so I can minimize the explorer window? Trying to meet a "real world" deadline...

Cat McDonald(SM) 12:51 AM 11/04/11
Seems to work fine for me

Jodi 12:51 AM 11/04/11
Nope, that's pretty much it. Open and drag both chats to the size you want. You can only have one Chat open at a time, but it flashes pink when there's been activity in the other chat.

dawsjax 12:51 AM 11/04/11
What's the real world?

Emily Care Boss 12:52 AM 11/04/11
Go Krista!

Krista White 12:52 AM 11/04/11
HA!

Carol Darnell 12:52 AM 11/04/11
I've popped both chats and can just flip back and forth.

Jodi 12:52 AM 11/04/11
Krista, click and drag on the top Left hand corner to make the screen bigger. And if you need to go, just do so. I appreciate whatever time you can give us tonight!

Lisa Stevens 12:53 AM 11/04/11
Hey Jodi. I am here and ready to rumble! That is what y'all do here, right? ;)

Krista White 12:53 AM 11/04/11

nah, it's not a problem - just need to be able to access CAD while I'm chatting and for some reason it won't let me resize the explorer window without cutting off the chat room window...

Emily Care Boss 12:53 AM 11/04/11
Woo! Welcome, Lisa.

Jodi 12:53 AM 11/04/11
Hi Lisa! Yep, that's what we do here. Thanks for joining me and heading this fantastic panel of ladies!

Lisa Stevens 12:54 AM 11/04/11
Happy to hang out for an hour and talk shop. Should be fun!

Heather Hopp 12:54 AM 11/04/11
ok, got the rooms down. Thanks for th instructions Jodi.

Christina Stiles 12:54 AM 11/04/11
Thanks for being here, Lisa!

Jodi 12:55 AM 11/04/11
While we're waiting for the chat to "officially" start, what's everyone playing in lately?

Carol Darnell 12:55 AM 11/04/11
Hi Lisa, thanks for coming.

Lisa Stevens 12:55 AM 11/04/11
<-- Pathfinder. :)

Cat McDonald(SM) 12:55 AM 11/04/11
Ah, I haven

Carol Darnell 12:55 AM 11/04/11
Changeling: The Lost, and I'm running a Dresden Files game.

dawsjax 12:55 AM 11/04/11
So much Pathfinder

JessHartley 12:55 AM 11/04/11
Dresden Files, tabletop. Vampire: The Masquerade, LARP.

Emily Care Boss 12:55 AM 11/04/11
Lots of Apocalypse World.

Cat McDonald(SM) 12:55 AM 11/04/11
*I haven't been up with my usual game group, but we're the sort of team that plays a homebrew when we can.

Cat McDonald(SM) 12:55 AM 11/04/11
I'm working on a My Little Pony mod because we're all giant children.

Emily Care Boss 12:55 AM 11/04/11
(yay for homebrews!)

Christina Stiles 12:55 AM 11/04/11
Pathfinder, Savage Worlds

JessHartley 12:55 AM 11/04/11

And preparing for my first Pathfinder campaign! :)

Heather Hopp 12:55 AM 11/04/11

Dementalism. RPG wise - Low Life, but I think we're going to start a kid game of Faery's Tale soon.

Carol Darnell 12:55 AM 11/04/11

Next up is a Pathfinder game for us, after Dresden.

Tracy Hurley 12:55 AM 11/04/11

4e and Pathfinder

Christina Stiles 12:56 AM 11/04/11

Rogue Mage :)

Vickey Beaver 12:56 AM 11/04/11

Pathfinder, Castles & Crusades, D & D 4E (Yes, yes, none of my own stuff this moment. Don't want to burn out my groups!)

Christina Stiles 12:56 AM 11/04/11

Yay, Heather for FT!

Jodi 12:56 AM 11/04/11

Cortex and Savage Worlds this past weekend, 4E Gamma World coming up this weekend!

RJ Mac 12:56 AM 11/04/11

Hm, dancing more than gaming lately, but when I do it is mainly Larp'ing. Attempting to get people to start playing Arkham Horror again and tomorrow it seems I am starting in a Dark Heresy game.

dawsjax 12:56 AM 11/04/11

And Savage Worlds. True 20 and about a dozen others :-P

Heather Hopp 12:57 AM 11/04/11

Iliana's asking to do a campaign RPG, I'm thinking FT is the easy in.

Sarah Lyon 12:57 AM 11/04/11

Savage Worlds for me :)

Jodi 12:57 AM 11/04/11

Faery's Tale rocks! Trinity is thinking about writing a scenario. :)

Carol Darnell 12:57 AM 11/04/11

If we can manage to get the schedules to gel, we're supposed to finish a Scion game as well.

Christina Stiles 12:57 AM 11/04/11

Go, Trinity!

RJ Mac 12:57 AM 11/04/11

But next month I will balance the dancing with my geeking out more -- back to our Deadlands and Shadowrun game. Okay, that is a lot of gaming. :)

Emily Care Boss 12:57 AM 11/04/11

Yay Trin!

Heather Hopp 12:57 AM 11/04/11
If Trin writes one, I'm sure Ili would want to play it!

Guest Melissa 12:57 AM 11/04/11
hi all

Cat McDonald(SM) 12:58 AM 11/04/11
Ah, Scion! I've never played a game that was so intensely Dumb Fun as Scion is. Love it

Greg Kerner 12:58 AM 11/04/11
AoO?

Emily Care Boss 12:58 AM 11/04/11
Awesome scads of gaming everyone is up to.

JessHartley 12:58 AM 11/04/11
Grins

Carol Darnell 12:58 AM 11/04/11
I ended up the Scion of Hades, talk about a Dour Dad...

JessHartley 12:58 AM 11/04/11
"Living with my dad is Hell... no... really."

Sarah Lyon 12:59 AM 11/04/11
I loved Scions, which was one of the reasons I liked Suzerain so much. :)

Carol Darnell 12:59 AM 11/04/11
:) Something like that...

Cat McDonald(SM) 12:59 AM 11/04/11
I think last time I played Scion we used the Companion and I was a scion of Fu Xi...before that it was Frigg because Norse

Carol Darnell 1:00 AM 11/04/11
This is our first try, so we had a "radiation accident" to let us play around with stats and stuff now that we're more familiar with it.

Emily Care Boss 1:00 AM 11/04/11
Have to check Scions out. Sounds very interesting.

Heather Hopp 1:00 AM 11/04/11
Jodi, if Trinity is comfortable with it, I would love to have her run her own FT scenario at CotC next year.

Jodi 1:00 AM 11/04/11
OK, let's get this Women in Gaming chat started! Does anyone have any questions for our panel?

Carol Darnell 1:00 AM 11/04/11
Mags! Hiya!

JessHartley 1:00 AM 11/04/11
Mags! *waves*

Jodi 1:00 AM 11/04/11
@Heather, awesomesauce. :)

Marsha White 1:00 AM 11/04/11
Hey, Jess!

Marsha White 1:01 AM 11/04/11
Hey, Carol!

Carinn Seabolt 1:01 AM 11/04/11
I hi ladies

Guest Ivan 1:01 AM 11/04/11
hi jess

Heather Hopp 1:01 AM 11/04/11
Hey Carinn!

Marsha White 1:01 AM 11/04/11
Hi, Carinn!

Carol Darnell 1:01 AM 11/04/11
Hi Carinn!

Emily Care Boss 1:01 AM 11/04/11
Welcome, Carinn!

JessHartley 1:01 AM 11/04/11
Hi, Carinn!

Guest Ivan 1:01 AM 11/04/11
Jess this your old friend Ivan Dargonestii :)

gford816 1:02 AM 11/04/11
was up party people

Jodi 1:02 AM 11/04/11
Maybe instead of opening the floor to questions, will each of my panelists state how they got into the RPG Industry?

Lisa Stevens 1:04 AM 11/04/11
I was running a D&D 1e game at St. Olaf College when some players from Mark Rein?Hagen's Harn game left to come play in my campaign. Mark wanted to see what the fuss was, so he joined too and I played in his Harn game. Later that year, we started Lion Rampant, which eventually became White Wolf. Ars Magica was the game we worked on.

Jodi 1:04 AM 11/04/11
My first edit job was for Andy Hopp's Savage Worlds setting of LowLife, because I was a freelance grantwriter with a biology background. Since then I've edited 2 ENnie winners and started this little side business. My day job is GAMING!

Vickey Beaver 1:04 AM 11/04/11
I got in as a playtester for Savage Mojo for their original rules. In doing so, I ended up helping the guy who got us (our Sunday game group - bgamers)

to run the playtest. After a while, he ended up needing to drop out, so I continued it. In the meantime, he and I worked a lot with the company. One thing led to another; I got asked to write a book, then another for the other system (our foray into Savage Worlds), and then to take over the original line, which I'm redeveloping, Suzerain Mojo.

Guest Chris 1:04 AM 11/04/11
I'm here... :-D

Cat McDonald(SM) 1:05 AM 11/04/11
Well, I was at a convention where Aaron Acevedo, the art director at Savage Mojo, and Martin Klimes, the publisher, were guests. They asked the panel if anyone had any layout experience and I raised my hand. They said to come talk to them afterward and, well, there you have it. It's an unusually straightforward story.

JessHartley 1:05 AM 11/04/11
I got into writing for the gaming industry kind of backwards; my first RPG project was In Northern Twilight, an Exalted novel for White Wolf, rather than a gaming product per se, and then I got into writing the actual game books through that.

Heather Hopp 1:05 AM 11/04/11
My husband is Andy Hopp - he's an artist/game designer/writer/ jack of all trades. I started editing for some writers doing his Wanderer's Guild books back in 2002. By 2005 we founded our own convention together - Con on the Cob.

JessHartley 1:05 AM 11/04/11
Never really set out to be a game writer, but 40+ projects later, here I am. :)

Emily Care Boss 1:06 AM 11/04/11
I got involved through participation in the Forge game design community in 2003. Writing a game for the Iron Game Chef contest made me realize I could design as well as play. I started working on my own games, and published my first game, Breaking the Ice in 2005.

Lisa Stevens 1:06 AM 11/04/11
I gave up a full-ride scholarship to get my PhD in marine biology to start Lion Rampant. I think I made the right choice. :)

Krista White 1:06 AM 11/04/11
I pretty much fell into it through my husband and his desire for better maps, since I don't game. I had just graduated with an Interior Design degree and had done all these creative projects. He loved the floorplans that I had come up with and from that we started selling them on Ebay as just simple printed 8.5 x 11 sheets. It was probably 5 or so years later that we officially got into the business working with the guys at 12 to Midnight.

Emily Care Boss 1:06 AM 11/04/11
Wow. Big decision, Lisa.

JessHartley 1:06 AM 11/04/11
But Lisa! Won't anyone think of the manatees? :)

Christina Stiles 1:06 AM 11/04/11

Got an adventure accepted in DUNGEON #61, and then got serious about trying to write when Third Edition came out. Got in good with Eden Studios and Atlas Games, and my freelancing career was born.

Jodi 1:06 AM 11/04/11
Wow, Lisa, If I were your mom...!

Christina Stiles 1:07 AM 11/04/11
Big indeed, Lisa. Wow.

Sarah Lyon 1:07 AM 11/04/11
I'm 2nd generation gamer - my father allowed my sisters to try out gaming, and I stuck with it. I met my husband through gaming, and when we got an opportunity to do playtesting for Suzerain, we gave feedback. Then we got Noir Knights and it's just gone from there. :)

Lisa Stevens 1:07 AM 11/04/11
Jess - I was going to study sharks. Jodi - my Mom practically disowned me!
:)

Carol Darnell 1:07 AM 11/04/11
After I'd been gaming for about 5 years I was asked by Mark to do a review of "Deliria" for AGC. That opened a lot of doors, and I have started editing. The setting books BlackWyrms published for StarHERO were my first project.

RJ Mac 1:07 AM 11/04/11
Wow, all so very impressive and really neat to hear the background stories.

Cat McDonald(SM) 1:07 AM 11/04/11
Noir Knights was the same sort of project for me, Sarah. My first full layout! I was re-reading it lately...memories.

Lisa Stevens 1:08 AM 11/04/11
My Mom now thinks that I made the right choice, but back then. Let's just say she sent my Dad out to talk some sense into me. :) Dad just told me to follow my heart.

Sarah Lyon 1:08 AM 11/04/11
It was a labor of love, Cat.

Carol Darnell 1:08 AM 11/04/11
I just finished editing a non-fiction book they're publishing, but after that they have a fiction collection for me to edit as well.

Jodi 1:08 AM 11/04/11
Yeah, some of those first few projects... the memories are more of the "should have done this" variety. I stand by LowLife, it's perfect, but I wish I knew now about organizing a book when I took on a few other books!

Cat McDonald(SM) 1:08 AM 11/04/11
Oh, I know, Sarah! I still love that book. Those cute little ads the illustrator gave me to play with...

Carol Darnell 1:08 AM 11/04/11
Lisa, very cool. My parents still see it as a harmless hobby, but Dad's perked up a bit that I've actually made a little money ;)

Sarah Lyon 1:09 AM 11/04/11

@Lisa I know how that goes. My family wasn't always supportive of my career choice. But they're better now.

Vickey Beaver 1:09 AM 11/04/11

Jodi, I totally agree! Lots of the "shoud have done" stuff.

Jodi 1:09 AM 11/04/11

This is an interesting side topic... what do our families think of our careers?

Lisa Stevens 1:09 AM 11/04/11

I think Mom came around when we sold WotC to Hasbro and made a pretty penny off the sale. :)

Heather Hopp 1:10 AM 11/04/11

Don't get me started on 'should haves!' My own cultures book was contracted and cancelled TWICE by two different publishers. They paid me for it though. *shrug*

Carol Darnell 1:10 AM 11/04/11

I would imagine so.

Krista White 1:10 AM 11/04/11

My mom still doesn't "get it". :-)

JessHartley 1:10 AM 11/04/11

I remember a very nervous phone call I made to my parents, asking their blessing to give up my day job and start writing full time. I was going to do it anyway, but it was so neat to hear "Of course! We'd be disappointed if you didn't follow your dreams!" when I expected the brass tacks conversation.

Cat McDonald(SM) 1:10 AM 11/04/11

I don't usually talk careers with my family much. My father decided I have to be either a teacher or a secretary, so I avoid talking about being an editor/designer.

Vickey Beaver 1:10 AM 11/04/11

When I dove off into the "non-traditional" job in mid-2009, I was shocked that not a single one of my friends, family, or associates told me I was nuts. More shocked that they all rallied behind, around, and in front of me! :)

Krista White 1:11 AM 11/04/11

That's fantastic, Vickey!

Carol Darnell 1:11 AM 11/04/11

Nor do my folks - my Dad isn't even thrilled I became a librarian (well, by degree). @Vickey, that's awesome!

Jodi 1:11 AM 11/04/11

I've managed freelancing for grantwriting and now RPG editing from home while my kids were small, so my family was all about "if you can make money and keep your kids, go for it!" They still didn't quite know how to tell others what I did until I started Beautiful Brains, though. I think most of my parent's friends think I sell things on eBay. :)

Emily Care Boss 1:11 AM 11/04/11
Your communities rock, Vickey and Cat.

Christina Stiles 1:11 AM 11/04/11
I kept the day job, so no big deal with the family. I've worked almost 20 years for the state of SC.

Emily Care Boss 1:12 AM 11/04/11
(Jodi's too!) Day job for me also. My folks support it as a fun hobby, but aren't worried I'll starve.

Krista White 1:12 AM 11/04/11
Ah yes, Carol - I'm familiar with the degree disappointment - my mom is still trying to talk me into going back to school to be an architect.

Vickey Beaver 1:12 AM 11/04/11
Thanks, folks. I agree. Having supporters who really believe in you (even if they don't get what it is exactly that we write/do) is amazing.

Sarah Lyon 1:12 AM 11/04/11
My friends have been very supportive, which I'm glad of. My adopted family :)

Carol Darnell 1:12 AM 11/04/11
@Christina, I still do the day job thing too. Medical claims auditing. I need gaming and the podcast and the community to keep me sane, to keep my imagination sharp.

Meguey Baker 1:12 AM 11/04/11
(Hi folks!)

Emily Care Boss 1:12 AM 11/04/11
I'm lucky to have a lot of friends in the area who also publish, so we provide support.

JessHartley 1:12 AM 11/04/11
Waves to Meguey

Sarah Lyon 1:12 AM 11/04/11
Hello

Cat McDonald(SM) 1:13 AM 11/04/11
My friends are kind of in awe, but that's because I roll with other gamers. It kind of makes up for my family.

Emily Care Boss 1:13 AM 11/04/11
Like Meg! Yay, welcome!

Heather Hopp 1:13 AM 11/04/11
I'm still in dayjob mode too. In fact, I've had the same day job for 14 years. At least I use my English/Anth degrees with the RPGs!

Sarah Lyon 1:13 AM 11/04/11
My entire job is just writing. And taking care of my family :p

Carol Darnell 1:13 AM 11/04/11
@Krista, my Dad wanted me to go to our local Engineering college - my lack of math ability was just a tiny speedbump of course.

Meguey Baker 1:14 AM 11/04/11

My writing has to fit around my family, my home, my job, and my other social needs.

Carol Darnell 1:14 AM 11/04/11

Hi Meguey

Christina Stiles 1:14 AM 11/04/11

@Carol, I'm planning and research for the technical college system. Data cruncher by day!

Meguey Baker 1:14 AM 11/04/11

Hi Carol.

Krista White 1:15 AM 11/04/11

@ Carol - I hear you on the lack of math ability!!! My dad never could get over the fact that I didn't inherit his math wiz skills. LOL

Krista White 1:15 AM 11/04/11

To the day he died, he still got sadistic enjoyment out of quizzing me on multiplication tables. :-)

Vickey Beaver 1:15 AM 11/04/11

Sarah's being modest. She and her other half officially took the line development realm for Savage Suzerain a few months back. She's doing much more than writing.

Jodi 1:16 AM 11/04/11

So... if anyone has questions for the panel, spring 'em, otherwise we'll continue to talk about stuff in this vein. What do you think about how to get gaming more mainstream... or should it be?

Elizabeth Hovis-Crossman 1:16 AM 11/04/11

Hey....ok Jo I finally made it my parents were sure i was going to starve to death after i graduated with an english degree

Lisa Stevens 1:16 AM 11/04/11

Feel free to ask me some questions, if you want to know something.

Meguey Baker 1:16 AM 11/04/11

Who of us is the panel, and who are the audience?

Cat McDonald(SM) 1:17 AM 11/04/11

If the rest of the panel will permit me to get relentlessly political, I hope gaming becomes more mainstream because it will be harder for people to excuse/ignore a lot of problematic attitudes in some gaming communities.

Sarah Lyon 1:17 AM 11/04/11

blush I try to be modest. I do the niggly details - e-mails, editing, and other organizational duties. I'm good at those sorts of things.

JessHartley 1:17 AM 11/04/11

I think pulling gaming out of the backs of game stores, and getting it out into schools, libraries, etc is a helpful step.

Jodi 1:17 AM 11/04/11

<http://www.facebook.com/event.php?eid=182838775132175>

Christina Stiles 1:17 AM 11/04/11

Lisa, I've mentioned on your FB site that you guys at Paizo need to get some more female module writers.

Vickey Beaver 1:17 AM 11/04/11

Lisa, after the sale, what made you keep in the RPG industry and strike out a new direction?

Meguey Baker 1:17 AM 11/04/11

(Vincent just said "Hey check this out! I'm putting Tovey to bed.")

Carol Darnell 1:17 AM 11/04/11

I think that the number of small-press games, independently-published games, and board games, as well as all the beginning-box-sets are a great way to make gaming more mainstream.

Jodi 1:17 AM 11/04/11

that's the panel list, Meg, that might be the short answer. You can also scroll up to see us introduce ourselves.

Meguey Baker 1:18 AM 11/04/11

Thanks Jodi.

Carol Darnell 1:18 AM 11/04/11

@Cat, that's a good point. The more accepted gaming is as a hobby, the less likely it will be a labeled a "factor" in bad behavior.

Krista White 1:18 AM 11/04/11

Did I miss that introduction thing? I'm Krista White from Fabled Envrionments. :-)

Lisa Stevens 1:18 AM 11/04/11

Christina - I would love to have more female module writers. There just haven't been enough that a) want to write for us and b) are up to snuff. Our own Crystal Frasier is pretty amazing though and she will be getting more and more work from us. We have a few other women working their way up through the ranks too.

Carol Darnell 1:19 AM 11/04/11

@Jess I'm thrilled that more libraries are opening up to gaming clubs and more geek-themed clubs in general. Our local libraries have gaming and Anime clubs meeting there.

dawsjax 1:19 AM 11/04/11

@Lisa. Does Paizo have demographic research that shows about how many women are gaming?

Jodi 1:19 AM 11/04/11

@Jess, +1! I want to see gaming in schools, libraries, 4H, girl and boy scouts, youth groups... :)

Sarah Lyon 1:19 AM 11/04/11

I think that it should be more mainstream - mostly because it's a great educational tool. I don't have problems with bad behavior from players in the groups I've played in - at least not specifically towards the women.

Emily Care Boss 1:19 AM 11/04/11
Hi Dawn!

Elizabeth Hovis-Crossman 1:19 AM 11/04/11
we are starting to introduce it to my daughters girl scout troop

Dawn Sutton 1:19 AM 11/04/11
Hiya

Jodi 1:20 AM 11/04/11
Sweet, Beth!

Lisa Stevens 1:20 AM 11/04/11
Vickey - Vic and I took a year off and got bored. We took a few months to think about it and decided to stick with what we know how to do best. We wanted a company that produced quality products and was built up like a family. I couldn't imagine doing anything other than what I am doing now. 20+ years in this industry will do that to you. :)

Elizabeth Hovis-Crossman 1:20 AM 11/04/11
it was Z's idea

Meguey Baker 1:20 AM 11/04/11
I just was in Italy for Lucca, and had a couple of interesting experiences as a woman game designer and player - can I ask about some of your experiences internationally and how your reception has been in contrast to the US?

Carol Darnell 1:20 AM 11/04/11
I'm lucky to be a fairly gamer-rich area. All of the game groups I've been in have been either 50-50 or even more women than men.

Elizabeth Hovis-Crossman 1:20 AM 11/04/11
they seem to be enjoying it

JessHartley 1:20 AM 11/04/11
As a mom of a high schooler, I'm very vocal (even though she's not a big gamer) about being a RPG writer and gamer when I'm doing things with the school, so that I help counter-balance some of the negative PR that other parents may have picked up from the news about gaming, etc.

Carol Darnell 1:20 AM 11/04/11
Awesome Meg, my father's from Lucca.

Heather Hopp 1:20 AM 11/04/11
Jodi mentioned women are 1 in 3 gamers on the event page. Is that a statistic? I remember my first GenCon it seemed more like 1:20

Lisa Stevens 1:21 AM 11/04/11
dawsjax - Nope, we don't have any demographic data other than who has an account on our website.

Carol Darnell 1:21 AM 11/04/11
@Elizabeth - girl scout gamers - I love it!

Christina Stiles 1:21 AM 11/04/11

@Lisa, how do we get our foot in the door without going through RPG Superstar, which I'm not eligible for?

Elizabeth Hovis-Crossman 1:21 AM 11/04/11

I have been writing most of the scenarios myself

Emily Care Boss 1:21 AM 11/04/11

@Lisa - what has it been like to have a company that has grown so much over the years? How have you handled the changes in scale and type of business?

Meguey Baker 1:21 AM 11/04/11

Also, I must credit a local librarian with pushing my newest game into production - she made it a key part of every summer program for teens in two counties.

Jodi 1:22 AM 11/04/11

<http://www.seankreynolds.com/rpgfiles/gaming/WotCMarketResearchSummary.html>

Jodi 1:22 AM 11/04/11

But it's from 2000. Best and most up to date numbers I've found on teh Interwebz

Emily Care Boss 1:22 AM 11/04/11

Games at libraries seems like such a good fit. The educational angle of rpgs is underserved.

Meguey Baker 1:22 AM 11/04/11

True!

Lisa Stevens 1:22 AM 11/04/11

Christina - If you have printed products (PDFs work too), then send them to Wes Schneider at Paizo. He is always looking for new talent.

Carol Darnell 1:22 AM 11/04/11

@Jess, glad to see you're contradicting the negative perceptions of other parents.

JessHartley 1:22 AM 11/04/11

Liz Danforth (look her up on FB) is a game artist and librarian, who's been doing a lot of work both locally there in Arizona as well as on a national basis to bring gaming and libraries into a syncopatic conjunction.

Vickey Beaver 1:23 AM 11/04/11

I'd also like to see gaming continue to make its way into the main stream. Like someone else mentioned, I am very public about what I do. My second presentation at my Rotary club was on my career - at their request! :)

Christina Stiles 1:23 AM 11/04/11

@Lisa, got work in KQ and Streets of Zobeck. Doing lots of stuff for Wolfgang Baur right now

Emily Care Boss 1:23 AM 11/04/11

Liz is a heroine of gaming.

Lisa Stevens 1:23 AM 11/04/11

Emily - Well, this is my third time with the company and fast growth. My first was White Wolf. Second Wizards of the Coast. And now Paizo.

Marsha White 1:23 AM 11/04/11

@Lisa So what're you like as a gamer? Do you play? Do you GM? Are you a min-maxer or a method gamer?

Lisa Stevens 1:24 AM 11/04/11

As for Paizo, we have been doing pretty much the same thing from the beginning. Back then, it was Dragon and Dungeon. Now it is Pathfinder. But the business is pretty simliar.

Emily Care Boss 1:24 AM 11/04/11

nod It's neat that you've coasted through big transformations. Seems like many companies stumble at a certain level.

Lisa Stevens 1:24 AM 11/04/11

Christina - We LOVE KQ. Working with Wolfgang is a great way to get in the door with us.

Christina Stiles 1:25 AM 11/04/11

@Lisa, I'm in the current issue (with Spike Y Jones) and #16. Will be in #20, also.

Jodi 1:25 AM 11/04/11

I've been very up front with my kids' schools and both Principals love me (I still write grants, I just don't get paid for it anymore). So this past spring the elementary school asked me to bring our games to the 5th grade picnic. Both of my daughters and I ran games. We were mobbed. No breaks for bathroom or drinks, but it was great to see the energy and enthusiasm!

Sarah Lyon 1:26 AM 11/04/11

That's awesome.

Lisa Stevens 1:26 AM 11/04/11

Marsha - I always GM. Have been for over 20 years now. I am really good at giving my players the type of game that they want. Personally, I would pay less attention to the rules and more attention to the story. I love making engaging characters to interact with the PCs. I am a bit of a ham. :)

Krista White 1:26 AM 11/04/11

wow, that's great Jodi!

Vickey Beaver 1:26 AM 11/04/11

That's super-cool, Jodi!

Sarah Lyon 1:26 AM 11/04/11

@Lisa Exactly!

Elizabeth Hovis-Crossman 1:26 AM 11/04/11

@Lisa - the story is the thing

Marsha White 1:26 AM 11/04/11

@Lisa "I am a bit of a ham." LOL! From one ham to another--that's awesome!

Carol Darnell 1:27 AM 11/04/11

@Jodi, that's wonderful!

Lisa Stevens 1:27 AM 11/04/11

Emily - It is easy to stumble as you get bigger. But by the third time around, I know what the pitfalls are and they are easy to avoid them. Getting my MBA really helped also.

Heather Hopp 1:27 AM 11/04/11

I love that approach Jodi! We've been big about promoting CotC with Iliana's friends/ school, but the games are the direct approach!

Jodi 1:27 AM 11/04/11

Thanks guys. I figure I ran 4 demos of 8 players in 2 hours, but the players were hot-seating. One kid would get up to get a drink and someone would steal his character. :)

JessHartley 1:27 AM 11/04/11

grins That's awesome, Jodi!

Carol Darnell 1:27 AM 11/04/11

@Lisa I have been guilty of not paying attention to the rules for the sake of the story as well.

Christina Stiles 1:27 AM 11/04/11

Jodi, I love what you and Clint are both doing to get kids into gaming. That's so important for the future of our hobby.

Elizabeth Hovis-Crossman 1:27 AM 11/04/11

that really rocks Jo

Emily Care Boss 1:28 AM 11/04/11

Brilliant, Jodi.

Jodi 1:28 AM 11/04/11

Thanks, Christina!

Carol Darnell 1:28 AM 11/04/11

@Jodi Musical characters :)

Emily Care Boss 1:28 AM 11/04/11

That makes sense, Lisa. Whatever business you are in, experience is the best teacher.

Vickey Beaver 1:28 AM 11/04/11

At CotC, one of the guys in my seminar about gaming with "girls" suggested that women GM more on the fly (loose with the rules) than men. Is that true for other women here besides the ones who already mentioned it?

Lisa Stevens 1:28 AM 11/04/11

@Carol I have a rule lawyer in my group (one of the designers of 3rd edition D&D), and he doesn't let me get away with shooing the rules aside for the sake of story. At least not too often. :)

Marsha White 1:28 AM 11/04/11

@Carol Note To Self - get together that "Glee" game. :)

Emily Care Boss 1:29 AM 11/04/11

@Marsha - Yes to a Glee game!

Jodi 1:29 AM 11/04/11

So it seems we're agreed we need to get gaming more mainstream, and promoting to kids is a natural fit. What about targeting seniors who want to combat brain drain? What do you guys think of that?

Elizabeth Hovis-Crossman 1:29 AM 11/04/11
Would love a glee game

JessHartley 1:29 AM 11/04/11
OMG - Glee ran with, say, Smallville's rules set? that could be awesome.

dawsjax 1:29 AM 11/04/11
Rules Lawyers=sad party

Christina Stiles 1:29 AM 11/04/11
Jodi, tell Trinity I'm so proud of her for GMing more stuff!

Heather Hopp 1:29 AM 11/04/11
I've always pushed for kids to be a main track at our convention. Games are a family affair, and RPGs shouldn't be an exception. Also, so many studies show that gaming is great educationally it's important to expose kids early.

Sarah Lyon 1:29 AM 11/04/11
I think that it depends. I've met plenty of people who ignore the rules for the sake of story of both genders, so I think it has more to do with the 'bardic ability' of the storyteller.

Carol Darnell 1:30 AM 11/04/11
@Lisa most of my players prefer Story over Rules, but there's usually a reminder if it seems that it would set a bad precedent.

Lisa Stevens 1:30 AM 11/04/11
@Vickey - I LOVE to GM on the fly. I did just making stuff up and running with it. Even when I used a published adventure, it rarely comes out as written. Sometimes even radically different. No adventure survives an encounter with the players!

Jodi 1:30 AM 11/04/11
@Vickey, yeah. I never can remember all the rules when I'm GMing, but I'm nowhere near as experienced as many of you!

Cat McDonald(SM) 1:30 AM 11/04/11
@Vickey Not really for me. Most of my gaming is homebrews for friends, though, so rather than ignoring the rules I usually just modify them to suit the story. We're already playing with our own rules set anyway so why not? Actually, our GM who ignores the rules is our head playtester. He's the worst sometimes!

Carol Darnell 1:30 AM 11/04/11
@Marsha Oh my, that would be fun - we'd have to get Heather in on that.

Carol Darnell 1:30 AM 11/04/11
@Heather Conglomeration has had a Kids Track for years now, and we usually have one or two gaming-related panels.

Marsha White 1:30 AM 11/04/11

@Jodi: My father's in a nursing home with dementia. I've tried taking some traditional games to him (regular card deck for poker, bingo, etc.) and the other residents enjoy them. Haven't tried anything from our hobby yet.

Vickey Beaver 1:31 AM 11/04/11

@ Lisa - I here you. Even if I'm running a scenario I wrote, it's not exactly what's in print. My CotC table can vouch for that! :)

Elizabeth Hovis-Crossman 1:31 AM 11/04/11

we have played games with modified rules sets for years

Heather Hopp 1:31 AM 11/04/11

I work with seniors in my dayjob. They are less likely to try anything they consider 'weird'. However, it's more a trick of finding the *right* games, and they would still play them. Senior centers are a natural gathering place for cards already, why not games?

Sarah Lyon 1:31 AM 11/04/11

So any other questions?

Christina Stiles 1:31 AM 11/04/11

Looks like the Pathfinder boxed set will be good in bringing kids to the game. Some of us saw Neil Spicer's posts about gaming with his girls and how excited they were by the game. We need more of that!

Marsha White 1:32 AM 11/04/11

@Heather: I have some older aunt who LOVED Ticket to Ride when I brought that to a family gathering a couple of years ago. You might try that one!

Jodi 1:32 AM 11/04/11

I picked some up for the store. I should have them Monday. SQUEE!

dawsjax 1:32 AM 11/04/11

Jodi, I will be getting one at MACE if you have them there.

Lisa Stevens 1:32 AM 11/04/11

So glad that Neil is doing that! We worked very very hard to make that Beginner Box something that would be newbie friendly and teach them how to be gamers. Seems to be working!

Heather Hopp 1:32 AM 11/04/11

@Marsha, yes! My parents like Ticket to Ride, and Tsuru.

Emily Care Boss 1:32 AM 11/04/11

@Jodi and @Heather There are less traditional games like Game Poems, that are more about acting out interesting scenarios. Games like those might go over better with older players.

Carol Darnell 1:32 AM 11/04/11

My boys liked the art and such when 4e came out, but we didn't care for the rules as much, so the Pathfinder box set sounds like a good way to get a game going with them.

Dawn Sutton 1:32 AM 11/04/11

a wild west game might be good for the clint eastwood/john wayne fans?

Marsha White 1:33 AM 11/04/11

@everyone Have you guys seen artists James Stowe's character sheets for D&D 4e? He made those for 8 year old, and they are amazing!

JessHartley 1:33 AM 11/04/11

I haven't really been able to get my parents/older associates as much into RPGS unless they started younger, but I have introduced them to a broad variety of card and board games. Fluxx, Frank's Zoo, Icehouse, etc.

Emily Care Boss 1:34 AM 11/04/11

A friend ran similar games with a group of older women in NYC.

Vickey Beaver 1:34 AM 11/04/11

One of the guys in one of my game groups is in his 60s. He calls himself "the old fart" on occasion. I call him "lots of fun!"

Krista White 1:34 AM 11/04/11

I agree with the card/board games - that's what we've been able to get my parents to play. I don't think my mother would have the mental stamina for a RPG...she likes to chat too much while playing.

Heather Hopp 1:34 AM 11/04/11

Hmm, My brother in law works at a retirement home, that may be a great testing ground.

Emily Care Boss 1:34 AM 11/04/11

@Marsha. Note to self: check out James Stowe.

Carol Darnell 1:34 AM 11/04/11

@Vickey, that's great!

Marsha White 1:34 AM 11/04/11

@ Emily: <http://jamesstowe.blogspot.com/2011/09/dnd-for-8-year-olds.html>

Emily Care Boss 1:35 AM 11/04/11

thanks!

Jodi 1:35 AM 11/04/11

BTW, Emily, toss out your link and tell about it!

Sarah Lyon 1:35 AM 11/04/11

Lol, we tend to be deep in the local gaming scene, spreading the Savage love.

Tracy Hurley 1:35 AM 11/04/11

It might be a bit of a simple question, but since conventions are pretty important for meeting people in the industry but hotel rooms get expensive. How do the women find roommates for them?

JessHartley 1:35 AM 11/04/11

chuckles We have a running joke here at our house... "It's your turn, Grandma!"... said to anyone who is talking rather than playing, because my mom, bless her heart, loves to chat at the table and lose track of her turn.

Carol Darnell 1:35 AM 11/04/11

@Dawn I think a western game might be the only type of RPG my Dad would ever try. :)

Vickey Beaver 1:36 AM 11/04/11

I have a built-in roommate: my hubby. Otherwise, I really don't know. I haven't seen it discussed.

Sarah Lyon 1:36 AM 11/04/11

I go with my husband, but we've talked with our gaming friends about doubling up in a room.

Emily Care Boss 1:36 AM 11/04/11

Link to game poems: <http://www.lulu.com/product/paperback/twenty-four-game-poems/12919742>

Jodi 1:36 AM 11/04/11

@Tracy, I've never had a problem finding guy friends I don't mind sharing a room with. But I know most cons have forums for questions like rideshare and roomshare.

Marsha White 1:36 AM 11/04/11

@Lisa: I've been in the hobby as long as you, and I've seen various forms of sexism over the years. What's your experience? Do you still see it even though you've passed through the glass ceiling?

Carol Darnell 1:36 AM 11/04/11

@Tracy that's a good question.

Heather Hopp 1:37 AM 11/04/11

@Tracy, it's tricky. I always run into issues just housing our female staff with people they're comfortable with. Usually, if they have a male companion (husband, boyfriend) they're more likely to share. Also, gay gamer boys make great roommates.

Sarah Lyon 1:37 AM 11/04/11

I've lived with other guys (not in relationships) for most of my life, so that doesn't bother me.

Christina Stiles 1:37 AM 11/04/11

@Tracy, that is a problem. I haven't been able to find any over the years, so con costs are expensive for me.

Tracy Hurley 1:37 AM 11/04/11

@Heather, yeah, I often run games in exchange for a room but since there are so few of us, we often get put 3-4 to a room where the men might only have 2 to a room.

Christina Stiles 1:38 AM 11/04/11

@Jodi, I may try the guy thing one year. I do go to some local cons with my male cousin--like this upcoming MACE.

Carol Darnell 1:38 AM 11/04/11

@Jodi there is that. I know GenCon has one. I tend to room with my husband and another couple we go to con with, but I've no problem rooming with my co-hosts *hi Mags* and other friends. Male and female, but it depends on your level of comfort.

Tracy Hurley 1:38 AM 11/04/11

I wonder sometimes if it's the little things like that that make it harder for women to get into the industry. Not a major hurdle, but something I don't see discussed a lot.

JessHartley 1:38 AM 11/04/11

@Tracy - Safety first - I would always rather share a room with someone I knew well than a stranger or friend-of-a-friend. And don't be shy about addressing safety issues if you do seek out people on forums or through gaming groups that you don't know well. Discuss all aspects of safety (including things like who they will allow into the room, what the expectations of privacy/space are, etc.) before you commit. If possible, bring one of your own friends, and offer to show them how awesome cons are, in exchange for sharing the room fee. Great way to introduce new folks to the convention circuit.

Christina Stiles 1:39 AM 11/04/11

Tracy, it's harder for gaming cons. I did have girl roomies go to Dragon*Con with me.

Tracy Hurley 1:39 AM 11/04/11

My husband has been kind enough to make GenCon our vacation. :)

Lisa Stevens 1:39 AM 11/04/11

@Marsha - Oh, most definitely. The only way I got through the glass ceiling is by starting my own game companies. And even then, as they got bigger, I got marginalized. The Hobby Game Industry hall of fame only has two women in it. Liz Danforth and Julie Guthrie. Guys who worked with me at my various companies are in the Hall, but not me. How much more of a resume do you need? I assume that if I was a guy, I would be in the Hall already.

Heather Hopp 1:39 AM 11/04/11

@Tracy, if anything, we go opposite that with the rooms we arrange. Women are more likely to get less people per room among my guests and staff. I haven't heard of the desparity before, but since I've been in charge of that since the begining it wouldn't happen on my watch.

JessHartley 1:39 AM 11/04/11

(Thinks this would make a great One Geek to Another topic...)

Meguey Baker 1:39 AM 11/04/11

I'll re-ask my question: how has your reception been outside the states in contrast to inside the states?

Christina Stiles 1:39 AM 11/04/11

@Tracy, I'm jealous you have a gamer husband. Mine does NOT game. :(

Carol Darnell 1:40 AM 11/04/11

@Tracy, GenCon was our honeymoon last year.

Lisa Stevens 1:40 AM 11/04/11

@Meguey - Do you mean me personally or Paizo?

Marsha White 1:40 AM 11/04/11

@Lisa :(If it's any consolation, you'd have my vote for hall of fame!

Sarah Lyon 1:40 AM 11/04/11

I wouldn't go with someone I didn't know, whether they were male or female, period.

Meguey Baker 1:40 AM 11/04/11

In Lucca, I ran 7 full games of my game, and that's twice what I'm used to. My demos kept filling and I kept being asked if I would please consider running one more.

Tracy Hurley 1:40 AM 11/04/11

@Christina, I'm worried sometimes he regrets a little bit getting me to game. I went down the rabbit hole pretty quickly.

Jodi 1:40 AM 11/04/11

Let's give away some prizes! There's a slew of them (10 per chat) so if you want in for any of them, post a Suit and Card Number ("5 of Hearts") - if someone posts it before yours gets up there, choose another one, If the prize is not something you can't use, stay after chat and swap with someone so we don't slow it down.

Heather Hopp 1:41 AM 11/04/11

@Carol - Our honeymoon was Origins 2001! LOL

Dawn Sutton 1:41 AM 11/04/11

7 of clubs

Elizabeth Hovis-Crossman 1:41 AM 11/04/11

8 of diamonds

Meguey Baker 1:41 AM 11/04/11

@Lisa - Everyone, really :)

Carol Darnell 1:41 AM 11/04/11

@Lisa, I'm with Mags, you'd have my vote too.

Vickey Beaver 1:41 AM 11/04/11

The outside US question: I've not gamed outside the US, but when I was on a study exchange for adults, I had a hard time getting folks to understand what RPGs were. Some folks had the wrong idea initially about what "role-playing" was in the context of RPGs.

Lisa Stevens 1:41 AM 11/04/11

@Marsha - Thanks. One interesting thing that has happened in the last few years is that alot of the guys who started this industry in the 70's have personally contacted me to tell me how proud they are and to tell me to keep going! That actually means quite a lot to me.

Tracy Hurley 1:41 AM 11/04/11

7 of diamonds

Peter Hildreth 1:41 AM 11/04/11

ace of clubs

Sarah Lyon 1:42 AM 11/04/11

@Meguey Savage Mojo is a conglomeration of anyone, inside and outside of the US, so I've been treated very well by all of my co-workers. But beyond that I've not dealt much with outside the US.

Jodi 1:42 AM 11/04/11

Peter, go post in the Back Porch where the guy prizes are, please. Thanks!

Carol Darnell 1:42 AM 11/04/11

@Meg that's so good to hear!

Marsha White 1:42 AM 11/04/11
Jack of Hearts?

Cat McDonald(SM) 1:42 AM 11/04/11
Sarah's right. I think I'm the only Canadian, but I often lose track of where in the world Martin is!

Tracy Hurley 1:43 AM 11/04/11
@Lisa, that's so awesome.

Meguey Baker 1:43 AM 11/04/11
@Carol - Thanks! It was strange to get so much respect in another country, when I feel like I'm often treated as a lesser designer int eh US.

Lisa Stevens 1:43 AM 11/04/11
@Meguey - Well, my companies have always done very well overseas. For Paizo, we have the #1 RPG in France and Italy, and the #2 in Germany (bonus points if you can name #1).

Sarah Lyon 1:43 AM 11/04/11
@Cat usually in the UK, France or New Zealand.

Emily Care Boss 1:43 AM 11/04/11
Queen of Spades?

Vickey Beaver 1:43 AM 11/04/11
Ace of Spades

Meguey Baker 1:43 AM 11/04/11
5 of hearts

Christina Stiles 1:43 AM 11/04/11
Paizo has really taken the gaming community by storm! The products are beautiful and filled with cool content.

Cat McDonald(SM) 1:44 AM 11/04/11
jack of Diamonds!

Heather Hopp 1:44 AM 11/04/11
2 of clubs

Marsha White 1:44 AM 11/04/11
@Lisa That brings up another question - who are your persona heroes in the hobby, and have you gotten to work with any of them? (says the woman who went all fan-girl when meeting Vincent Baker)

Sarah Lyon 1:44 AM 11/04/11
Queen of Hearts

Vickey Beaver 1:44 AM 11/04/11
Cat, one of my editors (Darren Menown) is in Canada, too. :)

Emily Care Boss 1:44 AM 11/04/11
@Meguey That is awesome! Playing games with folks outside of the US (where I am) has been wicked educational. There is so much more going on out there.

Carol Darnell 1:44 AM 11/04/11

That makes me think of a post that's going around FB right now, quoting Joss Whedon. An interviewer asked him why he wrote strong female characters, and he responded "Because you're still asking me that question."

Emily Care Boss 1:44 AM 11/04/11

@Carol Totally.

Sarah Lyon 1:45 AM 11/04/11

@Carol Cool :)

Carol Darnell 1:45 AM 11/04/11

Written out I don't think this looks like anything less than cheesy, but I mean it. Lisa, you are an inspiration to women in the industry.

Emily Care Boss 1:45 AM 11/04/11

@Lisa, I would vote for you too, in a heart beat, if I was in the voting body for Hall of Fame. How do these things work?

Christina Stiles 1:45 AM 11/04/11

What Carol said!!!

Vickey Beaver 1:45 AM 11/04/11

Hobby Heroes: well some are right here in the chat now!

Vickey Beaver 1:46 AM 11/04/11

I echo Carol!

Carol Darnell 1:46 AM 11/04/11

I think all the ladies here are. All the women who pick up dice or a board game and sit down with the guys (or gals) and play and promote the hobby are people we should embrace and encourage.

Emily Care Boss 1:46 AM 11/04/11

There are a bunch of people I would vote for! Ditto Carol and Vicky.

Lisa Stevens 1:46 AM 11/04/11

@Marsha - Well, Gary Gygax was a hero. I played Greyhawk for years and got to work with him when I ran Greyhawk for WotC. I can't say I have too many gaming heroes. The industry was so young that everybody was just starting off. I have a lot of friends who helped me out when I was starting out, so I am thankful to them. But not in a hero worship sort of way.

dawsjax 1:46 AM 11/04/11

Ditto again to Carol!

Carol Darnell 1:47 AM 11/04/11

And all the guys who encourage us too. My husband is very supportive of the podcast, of me as an editor, and as a GM. I learned a lot about GMing from him and Mags of course.

Sarah Lyon 1:47 AM 11/04/11

I'm hoping to work on a project with Wiggy Wade-Williams in 2012, but so far my biggest hero that I've worked with is my husband, sappy as that is :p

Jodi 1:47 AM 11/04/11

Anyone else? I have Clubs: 2,7. Diamonds: 7, 8, J. Hearts: 5, J, Q. Spades: Q, A.

Carol Darnell 1:47 AM 11/04/11
@Sarah, not sappy :)

Dawn Sutton 1:47 AM 11/04/11
everyone is a winner?

Jodi 1:48 AM 11/04/11
No, that was me saying which cards were taken already. :)

Carinn Seabolt 1:48 AM 11/04/11
@Sarah, that is awesome

Vickey Beaver 1:48 AM 11/04/11
Sarah, Wiggy's way cool. He'd be awesome to work with.

Sarah Lyon 1:48 AM 11/04/11
@Carol thanks *blush* I adore him :)

Peter Hildreth 1:48 AM 11/04/11
i had ace of clubs?

Heather Hopp 1:48 AM 11/04/11
There really is a sense that all of us women in the industry can look at each for strength and support and examples of how to rise to the top. It's sort of counter to the stereotypical women in business cliché.

Cat McDonald(SM) 1:48 AM 11/04/11
I remember recently my little home team discovered that my best friend is actually an incredible designer. She's got the most amazing sense of what makes a game fun, but our old lead designer (who left, thank goodness), treated her for so long like she couldn't contribute that she never bothered trying even after he was gone.

Emily Care Boss 1:48 AM 11/04/11
Totally awesome.

Marsha White 1:48 AM 11/04/11
@Lisa Hey, you like Greyhawk, too? You continue to bring the awesome!

Jodi 1:48 AM 11/04/11
Ok, if you win something, email me for the prize.
jodi@beautifulbrainsbooksandgames.com.

Sarah Lyon 1:48 AM 11/04/11
@Carinn Thank you :) @ Vickey I'm hoping things work out.

Carol Darnell 1:48 AM 11/04/11
@Heather I agree, I think we're more welcoming and supportive. I've seen how women treat each other at the day-job. Pitiful

Cat McDonald(SM) 1:49 AM 11/04/11
I had to really wrestle with her to get her to put any ideas out there, even though she was among trusted friends. I'm glad I did! Gal's a genius.

Emily Care Boss 1:49 AM 11/04/11
Visibility, acknowledgement & recognition are big stumbling blocks for women,
in gaming and publishing.

Jodi 1:49 AM 11/04/11
I'm drawing for the Free Shipping from Beautiful Brains first...

Carinn Seabolt 1:49 AM 11/04/11
Sorry, I've only half been here... have been playing while lurking

Lisa Stevens 1:49 AM 11/04/11
@Marsha - Yep, I ran Greyhawk whenever I ran D&D until we started Golarion.
Now, I am 100% in that campaign world.

Tracy Hurley 1:49 AM 11/04/11
@Emily, I agree with that. Sometimes it feels like we're hidden a bit. But it
seems to be changing (or I'm just getting better at finding everyone)

Marsha White 1:49 AM 11/04/11
@Carinn o_0 You're gaming AND chatting?

Jodi 1:50 AM 11/04/11
Meguey wins Free Shipping!

Carol Darnell 1:50 AM 11/04/11
That is multitasking

Heather Hopp 1:50 AM 11/04/11
@emily - that's true of the industry in general, but other women in the
industry seem more likely to acknowledge us.

Carol Darnell 1:50 AM 11/04/11
Yay Meg!

Cat McDonald(SM) 1:50 AM 11/04/11
So, I think what I'm getting at is that a lot of the reason there aren't more
women in the hobby is that they wind up like my friend and absorb that idea
that they can't, regardless of whether or not they want to. It's pretty
unfortunate. I was wondering if anyone else in the chat had observed
something like that, I suppose.

Vickey Beaver 1:50 AM 11/04/11
I'm all for us supporting each other. It makes good sense, personally and
professionally.

Tracy Hurley 1:50 AM 11/04/11
I want to start spotlighting people on my blog, especially women. And I try
to suggest women as guests on the Tome Show

Carinn Seabolt 1:50 AM 11/04/11
not RPGs this time... is most of the Thursday RPG group, less those who are
all sick at once

Emily Care Boss 1:50 AM 11/04/11
@Tracy & @Heather - yes, the more we see eachother, the more we get seen.

Emily Care Boss 1:51 AM 11/04/11

@Tracy awesome idea!

Marsha White 1:51 AM 11/04/11

@Lisa So you run your own company. What's the coolest thing you've gotten to do so far?

Emily Care Boss 1:51 AM 11/04/11

Yay, Meguey!

Heather Hopp 1:51 AM 11/04/11

@Cat - I have. a very close friend of mine loves Murder Mystery Parties but refuses to role play. I'm tired of explaining she already does it!

Carol Darnell 1:51 AM 11/04/11

Agreed, would love to have some of you all on AGC at some time (or back on - ahem - Jess ;))

Vickey Beaver 1:51 AM 11/04/11

Perhaps the ladies here can keep in touch when this is all over.

JessHartley 1:51 AM 11/04/11

I've been really lucky, I think. Other than the occasional male gamer who thinks his opinion is worth more than mine just because he's louder/has more testosterone, I've not really ran into too much overt sexism directed towards myself as a writer/game designer.

Emily Care Boss 1:51 AM 11/04/11

Speaking of everyone winning: Here's a gift for everyone here:

Emily Care Boss 1:52 AM 11/04/11

<http://rpgirl-zine.blogspot.com/p/women-in-gaming-chat.html>

Marsha White 1:52 AM 11/04/11

Yay, Meguey!

Carol Darnell 1:52 AM 11/04/11

@Vickey that would be great. I can be a leetle scatterbrained - but I eventually get back with folks :)

Lisa Stevens 1:52 AM 11/04/11

@Marsha - I got to hand out substantial bonus checks last year to my staff right before Christmas after regaling them with the 2 hour story of Paizo. The looks on their faces when they opened the checks was very cool. I really made a difference in many of their lives.

Sarah Lyon 1:52 AM 11/04/11

@jess I'm the same way. I haven't had problems in general

Emily Care Boss 1:52 AM 11/04/11

RPGirl was founded by Meguey! And it's been a great way to meet & spotlight women in the industry.

Carol Darnell 1:52 AM 11/04/11

@Lisa, that's wonderful.

JessHartley 1:52 AM 11/04/11

AGC is an awesome podcast, and I really recommend it for the folks who are here, both as guests and as listeners.

Vickey Beaver 1:52 AM 11/04/11
@Lisa, that's plain awesome.

Jodi 1:52 AM 11/04/11
And Marsha White wins the latest Issue of Kobold Quarterly!

Marsha White 1:53 AM 11/04/11
@LISA That'a amazing.

Carol Darnell 1:53 AM 11/04/11
@Jess awww *blush*

Tracy Hurley 1:53 AM 11/04/11
@jess, I've had a lot of encouragement. It's rare that I hit a stumbling block from people who work in the industry.

Carol Darnell 1:53 AM 11/04/11
Yay Mags!

Marsha White 1:53 AM 11/04/11
Thanks, Jess!

Emily Care Boss 1:53 AM 11/04/11
Woo! Yay, Marsha!

Marsha White 1:53 AM 11/04/11
Wait...I WON! Go, me!

Christina Stiles 1:53 AM 11/04/11
@Tracy, I know we'll be seeing more of your work. Keep at it!

Vickey Beaver 1:53 AM 11/04/11
Emily, thanks for the link!

Marsha White 1:53 AM 11/04/11
<happy cubicle dance>

JessHartley 1:53 AM 11/04/11
Question from one of the panelists to the rest of the room. What is your thought on addressing/referring to adult female gamers as "girls"? It's a pet peeve for me as a middle aged woman.

Carol Darnell 1:54 AM 11/04/11
@Emily Thank you!

Julia Papke 1:54 AM 11/04/11
It should bother me, but it doesn't.

Marsha White 1:54 AM 11/04/11
@Jess I refer to male gamers as "boys" so I have no problem with it.

Tracy Hurley 1:54 AM 11/04/11
@Christina, thanks. More is in the pipeline.

Carinn Seabolt 1:54 AM 11/04/11

@Jess, I refer to most males as "boys", so to me it's about the same

Jodi 1:54 AM 11/04/11

Heather Hopp wins the Bitter Fumes adventure toolkit from Savage Mojo!

Elizabeth Hovis-Crossman 1:54 AM 11/04/11

@ Jess - I hate being called a girl or chic

dawsjax 1:54 AM 11/04/11

It is something that is hard not to do. But I *try* to call women at my table "ladies".

Cat McDonald(SM) 1:54 AM 11/04/11

@Jess, it's fairly maddening to me too.

Emily Care Boss 1:54 AM 11/04/11

@Carol Yay! Enjoy! A lot of good women made that possible. International folk too.

Carinn Seabolt 1:54 AM 11/04/11

we are all big kids and enjoy being so

Lisa Stevens 1:54 AM 11/04/11

Thanks. Even the caterer at the party told me how moved he was. I have to say that I have been truly blessed in my life as a game publisher. There are more cool stories than you can shake a stick at. There is a video out there called Auntie Lisa's Story Hour that was shot at PaizoCon last year. I told two hours of stories about my life in the game industry.

Julia Papke 1:54 AM 11/04/11

I call women "chicks" on a regular basis...

Dawn Sutton 1:55 AM 11/04/11

i call myself a gamerchick and proud of it

Sarah Lyon 1:55 AM 11/04/11

I still think of myself as a 'gamer girl' - age is just a number.

Marsha White 1:55 AM 11/04/11

@Jess I also refer to Games Workshop miniatures as "dolls". Amazingly, the men get over the whole "girl" thing pretty quickly after that.

Carol Darnell 1:55 AM 11/04/11

@Lisa, where is that video? I'd love to see it.

Christina Stiles 1:55 AM 11/04/11

@Tracy, if you are able, sign up for the upcoming Open Design project, which I'll be running. There will be plenty of contract opportunities to pitch for!

Jodi 1:55 AM 11/04/11

Beth wins Savage Suzerain's Players guide from Savage Mojo!

Vickey Beaver 1:55 AM 11/04/11

Girl Gamers: it's not my favorite term, but I recognize a lot of women don't have an issue with it, so I try not to. It really depends on context and tone...and sometimes who it is for me.

Emily Care Boss 1:55 AM 11/04/11
Gamer chick just sounds good.

Elizabeth Hovis-Crossman 1:55 AM 11/04/11
@ Julia - by another woman it cool

Elizabeth Hovis-Crossman 1:55 AM 11/04/11
cool i won

Marsha White 1:55 AM 11/04/11
@Lisa Yeah, Lisa, you gotta share that!

Carol Darnell 1:55 AM 11/04/11
I tend to refer to myself as a gamer girl or gamer chick - it's a word I don't necessarily see as derogatory or diminishing in and of itself.

Carol Darnell 1:56 AM 11/04/11
It's the way it's used I guess.

Julia Papke 1:56 AM 11/04/11
I actually teach a class about gender and sex, and I have to keep reminding myself to call my female students "women" in the classroom...

Cat McDonald(SM) 1:56 AM 11/04/11
I usually prefer just to be called a gamer. I guess I don't see why gender has to be part of the descriptor.

Julia Papke 1:56 AM 11/04/11
I taught a lecture on women and geek culture today. It amuses me that this chat is tonight.

Sarah Lyon 1:56 AM 11/04/11
Words are just words. Most people use them lovingly, so that's all that matters to me.

Carol Darnell 1:56 AM 11/04/11
However, I think we shouldn't have to adopt the same label, just use whatever's comfortable.

Dawn Sutton 1:56 AM 11/04/11
it's like biker chick... just sounds like you're ready to kick some butt

Heather Hopp 1:56 AM 11/04/11
Julia that rocks! *do you have transcripts?*

Tracy Hurley 1:57 AM 11/04/11
@Christina, will do...although I'm booked pretty solid through January. But I'll support you just the same.

Meguey Baker 1:57 AM 11/04/11
@Jess - It bugs me if "girls" is addressed to anyone over 16.

Lisa Stevens 1:57 AM 11/04/11
@Carol - You can listen to it here:
http://www.35privatesanctuary.com/index.php?option=com_content&view=article&i

d=339:auntie-lisas-story-hour-paizocon-2011&catid=35:the-tome-know-direction&Itemid=34

Carol Darnell 1:57 AM 11/04/11
@Julia Ooh, yeah, do you have transcripts of the class?

Julia Papke 1:57 AM 11/04/11
It was on Mary Bucholtz's paper "Geek the Girl", which is really about differential participation of girls and boys in nerd culture

Carol Darnell 1:57 AM 11/04/11
@Lisa, thank you for the link

Julia Papke 1:57 AM 11/04/11
It's a linguistics paper specifically

Julia Papke 1:57 AM 11/04/11
which is what I do

Heather Hopp 1:58 AM 11/04/11
I'm with Carol here. Whatever you are comfortable with, but I tend not to use gender, I just call myself a gamer. or geek, or nerd, but I have so many other reasons for using those!

Jodi 1:58 AM 11/04/11
Tracy Hurley wins Savage Suzerain Pocket Universe from savage mojo!

Emily Care Boss 1:58 AM 11/04/11
yay Tracy!

Tracy Hurley 1:58 AM 11/04/11
yay

Sarah Lyon 1:58 AM 11/04/11
Sweet! Go Tracy!

Julia Papke 1:58 AM 11/04/11
Er, no, I don't do transcripts. But if you're interested, Heather, I'll send you a copy of the paper.

Marsha White 1:58 AM 11/04/11
@Sarah Sorry, but I disagree. Words have a tremendous impact. I'm a mod over at RPG.Net, and we just had the biggest sh^tstorm over the word "gypsy" and the current repression of the Roma in Europe.

Carol Darnell 1:58 AM 11/04/11
Go Tracy!

Heather Hopp 1:58 AM 11/04/11
Julia, that's my sweet spot - cultural linguistics.

Meguey Baker 1:59 AM 11/04/11
However, Role-Playing Girl (RPGirl) was too good to pass up, and I started playing when I was 7. I think marketing to girls is not so bad.

Heather Hopp 1:59 AM 11/04/11
I'd love that, thanks Julia.

Jodi 1:59 AM 11/04/11

Dawn Sutton wins the Desert Oasis game map from Savage mojo!

Dawn Sutton 1:59 AM 11/04/11

gamer woman just doesn't roll off the tongues as well

Heather Hopp 1:59 AM 11/04/11

@Meg - that makes sense and flows well. I don't see the Girl there as bad.

Sarah Lyon 1:59 AM 11/04/11

That's a cool map!

Dawn Sutton 1:59 AM 11/04/11

Oooo kewl

Cat McDonald(SM) 1:59 AM 11/04/11

Ah, congrats! Desert Oasis was drawn by another woman in gaming - my wonderful artist Alida. She's basically my personal superhero.

Jodi 2:00 AM 11/04/11

Sarah Lyon wins the Airship map from Fabled Environments!

Julia Papke 2:00 AM 11/04/11

One of the big points in that is that geek girls join the culture because it's a freeing rejection of the heterosexual matrix- geek boys are more accepting of women who are smart and powerful and equal to them.

Carol Darnell 2:00 AM 11/04/11

Congrats Dawn

Sarah Lyon 2:00 AM 11/04/11

@Dawn Lol

Julia Papke 2:00 AM 11/04/11

(the paper was specifically on high schoolers, so my use of girl and boy there was deliberate)

Marsha White 2:00 AM 11/04/11

@Megeuy Speaking of marketing to women...@Lisa Does Paizo market their games to women? If so, how does Paizo do so?

Sarah Lyon 2:00 AM 11/04/11

Cool!

Krista White 2:00 AM 11/04/11

Congrats Sarah!

Vickey Beaver 2:00 AM 11/04/11

Cat - Gamescapes has a big fan on the guys' side.

Carol Darnell 2:01 AM 11/04/11

Yay Sarah!

Jodi 2:01 AM 11/04/11

vickey Beaver wins the summer camp map from Fabled Environments!

Cat McDonald(SM) 2:01 AM 11/04/11
Ah, Vickey, really? I haven't been peeking in.

Heather Hopp 2:01 AM 11/04/11
Amen to that paper! I've always seen it that way. Andy hasn't though. In fact, he used to get bent out of shape when guys would hit on me at cons. Of course, having done comic cons as a kid, and the game cons, I was used to being out numbered.

Vickey Beaver 2:02 AM 11/04/11
Woo-hoo! Maps=good!

Jodi 2:02 AM 11/04/11
Cat McDonald wins the \$10 DriveThruRPG.com gift certificate!

Cat McDonald(SM) 2:02 AM 11/04/11
(Hi, though! Glad you like what we've been turning out lately! Almost all of our recent maps come from the amazing Alida Saxon. No seriously she's saved me so many times I can't count.)

Julia Papke 2:02 AM 11/04/11
That is true. I remember Magic:the Gathering night at my local bookstore when I was 16.

Cat McDonald(SM) 2:02 AM 11/04/11
Oh hey aces!

Krista White 2:02 AM 11/04/11
Congrats Vickey!

Julia Papke 2:02 AM 11/04/11
Me, my friend Mali, and 37 dudes.

Krista White 2:02 AM 11/04/11
Congrats Cat!

Sarah Lyon 2:02 AM 11/04/11
Congratulations everyone!

Carol Darnell 2:02 AM 11/04/11
I got with my first husband playing Magic. He got the cards in the divorce ;)

Heather Hopp 2:02 AM 11/04/11
Wow, so many prizes, congrats!

Carol Darnell 2:03 AM 11/04/11
Congrats to all the winners!

JessHartley 2:03 AM 11/04/11
Oh, Meguey - I didn't mean that comment as an insult to you or your project at all. I'm sorry if it came across that way!

Krista White 2:03 AM 11/04/11
great stuff ladies!

Vickey Beaver 2:03 AM 11/04/11

Carol, that's an amusing situation.

Jodi 2:03 AM 11/04/11

Emil wins the 4-Day badge to Con on the Cob next year!

Cat McDonald(SM) 2:03 AM 11/04/11

@Carol Aahaha harsh!

Heather Hopp 2:03 AM 11/04/11

@Julia, I remember being the ONLY girl at a comic con circa 1993 - 1:200!

Emily Care Boss 2:03 AM 11/04/11

@Jess It's a good thing to talk about! Since I picked up editing the Zine, it's an issue to think about each time.

Dawn Sutton 2:03 AM 11/04/11

Grats Emily!

Heather Hopp 2:04 AM 11/04/11

Congrats Emily! That means we'll have to meet in person if you can make it.

Emily Care Boss 2:04 AM 11/04/11

I'm with Meguey, RPG = Role Playing Girl is too nice to give up.

Carol Darnell 2:04 AM 11/04/11

I got all the White Wolf books - and a great deal of self-respect back - so I think I won. Especially since hubby #2 is a keeper :)

Jodi 2:04 AM 11/04/11

whew lots of prizes. Congrats everyone!

Charles White 2:04 AM 11/04/11

Not sure who one the maps from Fabled Environments, but if you will email me, I'll get you a download code. charles (at)fabledenvironments.com

JessHartley 2:04 AM 11/04/11

@Carol - he totally is. :)

Marsha White 2:04 AM 11/04/11

@Heather I remember being the only black girl at a con once, around 1995. Sheesh. Ugh.

Dawn Sutton 2:04 AM 11/04/11

where do we send the email again Jodi?

Cat McDonald(SM) 2:04 AM 11/04/11

@Carol Glad to hear it. There'll always be more cards

Carinn Seabolt 2:04 AM 11/04/11

@Carol, he's also a nice guy

Christina Stiles 2:04 AM 11/04/11

Jodi, forward me the email addys to send to Shelly Baur for the KQ pdfs

Emily Care Boss 2:05 AM 11/04/11

Yay! I'll have to try to get out there!!!

Vickey Beaver 2:05 AM 11/04/11

Charles, that's me. I'll send you e-mail. Jodi, I'll need the e-mails for the SM prizes.

Jodi 2:05 AM 11/04/11

jodi@beautifulbrainsbooksandgames.com

Jodi 2:05 AM 11/04/11

Yep, I'll coordinate everything.

Heather Hopp 2:05 AM 11/04/11

@Marsha, that had to be hard. But you already had so much in common just to want to be there!

Carol Darnell 2:05 AM 11/04/11

True :)

Sarah Lyon 2:05 AM 11/04/11

Thanks for the chat! Have fun and keep fighting the good fight ;)

Jodi 2:06 AM 11/04/11

The hour went fast, ladies, and thank you so very much for participating! I can't wait to go back and read what I missed. :) If you need to skedaddle, go ahead.

Emily Care Boss 2:06 AM 11/04/11

Wow! That went fast. :)

JessHartley 2:06 AM 11/04/11

It did!

Elizabeth Hovis-Crossman 2:06 AM 11/04/11

the hour is up

Cat McDonald(SM) 2:06 AM 11/04/11

Just a littlw!

Emily Care Boss 2:06 AM 11/04/11

Thanks so much, Jodi!

Cat McDonald(SM) 2:06 AM 11/04/11

*little

Emily Care Boss 2:06 AM 11/04/11

Thank you, Lisa!

Cat McDonald(SM) 2:06 AM 11/04/11

Ah, I type too fast for my own good I swear

Marsha White 2:06 AM 11/04/11

It's already been an hour? WOW! Thanks, everyone!

Tracy Hurley 2:06 AM 11/04/11

That was awesome. Thanks everyone!

Vickey Beaver 2:06 AM 11/04/11

Anyone wanting to keep in touch, e-mail me at vabeaver@vabeaver.com and I'll get something going.

Cat McDonald(SM) 2:06 AM 11/04/11
Thank you, everyone.

Lisa Stevens 2:06 AM 11/04/11
Well, I need to get out of here! Vic is hungry, so we need to dig up some grub. Thanks to Jodi for the invite and thanks to everyone else for hanging out!

Carol Darnell 2:06 AM 11/04/11
Thanks Jodi for hosting! Thank you Lisa for coming - it was great talking with you!

Emily Care Boss 2:07 AM 11/04/11
This was great, I look forward to seeing more from everybody!

Carol Darnell 2:07 AM 11/04/11
Thanks to everyone - this was so awesome!

Jodi 2:07 AM 11/04/11
Thanks again for joining us, Lisa. I really appreciate it. You are awesome!

Vickey Beaver 2:07 AM 11/04/11
Thanks for having us and thanks to everyone for the great conversations.

Lisa Stevens 2:07 AM 11/04/11
G'nite!

Christina Stiles 2:07 AM 11/04/11
If any of the other industry folks are sticking around, let's discuss networking more with each other

Heather Hopp 2:07 AM 11/04/11
Hey Ladies, thanks so much for having me at your chat. I really would like to try to keep in touch with any/all of you. I'm on fb (Heather White Hopp) or you can email me hhop@neo.rr.com. Thank you Jodi! You really have something special here.

Carol Darnell 2:07 AM 11/04/11
Agreed. I can stay on for a bit more.

Emily Care Boss 2:07 AM 11/04/11
@Christina, great thought.

Vickey Beaver 2:07 AM 11/04/11
Christina, I'll hang on. I put my e-mail out here for us to keep in touch.

Krista White 2:08 AM 11/04/11
Thanks again for hosting, Jodi! Have a great night!

Heather Hopp 2:08 AM 11/04/11
I have to bow out - my three year old STILL isn't asleep.... G'Night all.

Jodi 2:08 AM 11/04/11
I'm too jazzed to go anywhere. This was cool. :)

Emily Care Boss 2:08 AM 11/04/11
@Heather, thanks! I'm at facebook Emily Boss and twitter @emilycare.

Aaron Acevedo 2:08 AM 11/04/11
Great job folks!

Emily Care Boss 2:08 AM 11/04/11
Bye Krista!

Tracy Hurley 2:08 AM 11/04/11
I'm not on the panel, but if anyone is interested, my email is
tracy@sarahdarkmagic.com and I'm @SarahDarkmagic on twitter.

Jodi 2:08 AM 11/04/11
Thanks for joining us, Krista! I hope my godson doesn't wake you tonight! :)

Carol Darnell 2:08 AM 11/04/11
Carol Darnell on FB, and G+, and @librarianwench on Twitter.
carolatagc@gmail.com for email

Emily Care Boss 2:08 AM 11/04/11
Nice to get to chat with you Tracy :)

Meguey Baker 2:09 AM 11/04/11
You can find me on Facebook or G+ : Meguey Baker.

Jodi 2:09 AM 11/04/11
Nice to meet you, Tracy. Saw where you followed me. :)

Marsha White 2:09 AM 11/04/11
You can reach me at agcmags@gmail.com!

Christina Stiles 2:09 AM 11/04/11
Stepped away for a minute...sorry. Are we all on Google +?

Tracy Hurley 2:09 AM 11/04/11
It was great chatting with you Emily and Jodi!

Cat McDonald(SM) 2:09 AM 11/04/11
Ah, I've got work to get to. Catmcdonald@shaw.ca I'm on Facebook but I make
no promises about fast replies there! Good night, everyone!

Marsha White 2:09 AM 11/04/11
Oh, and I'm on FB and Google +

JessHartley 2:09 AM 11/04/11
I'm on FB/Google+/Twitter as Jess Hartley, and One Geek To Another (my geek
etiquette blog) is at www.jesshartley.com

Nick Poulimas 2:09 AM 11/04/11
goodnight everyone! Thanks Jodi!

Christina Stiles 2:09 AM 11/04/11
We should make a circle on G+

Emily Care Boss 2:09 AM 11/04/11

FB, twitter and Google+ Should we make a circle?

Meguey Baker 2:10 AM 11/04/11
Thanks for hosting this - go women game designers!

Jodi 2:10 AM 11/04/11
Oh, everyone, next week it's back to just Back Room, not Back Room/Back
Porch, and our guest host is Kurt Wiegel and crew from GameGeeks of YouTube
fame!

Christina Stiles 2:10 AM 11/04/11
Night, Nick. See you next weekend for Slipstream!!!!

Carol Darnell 2:10 AM 11/04/11
Definitely Christina and Emily

Meguey Baker 2:10 AM 11/04/11
Sign me up for that circle, Em!

Emily Care Boss 2:10 AM 11/04/11
@Meguey, hear, hear!

Marsha White 2:10 AM 11/04/11
Good night, all! Good night, John-boy!

Emily Care Boss 2:10 AM 11/04/11
Good night, Mary Ellen!

Dawn Sutton 2:10 AM 11/04/11
Cool, we'll be back

Nick Poulimas 2:10 AM 11/04/11
I have Valleria saved just for you Christina.

Dawn Sutton 2:10 AM 11/04/11
Good night

Carol Darnell 2:11 AM 11/04/11
Ack, still trying to grab all the contact info

Emily Care Boss 2:11 AM 11/04/11
@Christina, yes!

Vickey Beaver 2:11 AM 11/04/11
I'm on Google+, too. Just remind me you were in this chat so I add you back,
please.

Jodi 2:11 AM 11/04/11
I haven't tried Google+ yet, but if there's a circle I will. That would be
cool to keep the momentum going.

Emily Care Boss 2:11 AM 11/04/11
Jodi, you will post this right?

Emily Care Boss 2:11 AM 11/04/11
Will do, Vickey.

Krista White 2:11 AM 11/04/11

btw, Jodi - I just figured out how to pop out the chat window....there's a function up at the top right with the cog looking wheel and you can click "pop out window". Too late now, but now you can tell anyone who wants to know. :-)

Jodi 2:11 AM 11/04/11

@Carol, the chat transcript will be up for a week. No rush.

Carol Darnell 2:12 AM 11/04/11

Ah, that's right

Christina Stiles 2:12 AM 11/04/11

christina@misfit-studios.com or christina@christinastiles.com

Jodi 2:12 AM 11/04/11

Ah, I KNEW that, Krista. D'oh!

Krista White 2:13 AM 11/04/11

LOL - yeah yeah yeah - you just wanted to test my multitasking abilities.

Christina Stiles 2:13 AM 11/04/11

Yeah, Jodi, please join G+. Some of us ladies were talking about a month ago about the few of us that are in the industry.

Jodi 2:13 AM 11/04/11

I'm here (of course) Facebook "Beautiful Brains" or "Jodi Black", Twitter brains_r_beauty.

Emily Care Boss 2:13 AM 11/04/11

emilycare@gmail.com

Christina Stiles 2:13 AM 11/04/11

@Emily, can you start the Women in Gaming G+ circle?

Emily Care Boss 2:14 AM 11/04/11

Sure thing!

Christina Stiles 2:14 AM 11/04/11

Thanks, Emily. I really want us to promote and support each other.

Carol Darnell 2:14 AM 11/04/11

I think the more we do that, the better off we all are.

Vickey Beaver 2:14 AM 11/04/11

Carol, I agree.

Tracy Hurley 2:15 AM 11/04/11

I'm an admin on this facebook page, I can post stuff everyone is doing <http://www.facebook.com/pages/Female-Roleplaying-Gamers/60493937316>

Carol Darnell 2:15 AM 11/04/11

It will be good to be able to point another woman who wants into the industry if I don't know something - here's a few people who know *way* more than I do.

Christina Stiles 2:16 AM 11/04/11

Carol, very true. I like helping others get their foot in the door, too.

Carol Darnell 2:16 AM 11/04/11
Thanks for the link Tracy.

Jodi 2:16 AM 11/04/11
Thanks Tracy.. I liked it!

Christina Stiles 2:16 AM 11/04/11
@Tracy, I'll take you up on that. Need to get the Rogue Mage word out!

Tracy Hurley 2:16 AM 11/04/11
@Christina, totally. And I'm willing to write about it for my site too

Carol Darnell 2:17 AM 11/04/11
@Christina, email me - maybe we can get the word out on AGC too.

Christina Stiles 2:17 AM 11/04/11
@Tracy, I'll be sending you a copy for review when the time comes.

Christina Stiles 2:18 AM 11/04/11
Will do, Carol!

Charles White 2:19 AM 11/04/11
Night, All!

Carol Darnell 2:19 AM 11/04/11
I've gotten a lot of good advice from Jess about writing and Jodi about editing. The writing is going super slow, but I'm glad the editing is taking off. It's kept the lights on (literally)

Christina Stiles 2:19 AM 11/04/11
Night, Charles

Carol Darnell 2:19 AM 11/04/11
G'night

Jodi 2:19 AM 11/04/11
BTW, for anyone out there who wants to make non-RPG money (it certainly pays better), send an email to vanina@alphatrad.com. They're starting to branch into the US/Canada and need workers. Editors, translators, transcriptionists, video editing, audio editing, etc.

Elizabeth Hovis-Crossman 2:20 AM 11/04/11
night all ... hey Jodi need to talk later about Feb....have to get back to writing still have over a thousands words to get in tonight

Carol Darnell 2:20 AM 11/04/11
I still have that email, thanks again for that.

Jodi 2:21 AM 11/04/11
@Beth, Feb I won't be here for the 50th anniv. celebration, but we're letting Julia crash at our place, you can too!

Elizabeth Hovis-Crossman 2:21 AM 11/04/11
thanks i am hoping to make it

Jodi 2:21 AM 11/04/11

I still think it's awesome that my Grand and Big sis in my sorority introduced me to the gaming group I'm still with... 17 years later! :)

Elizabeth Hovis-Crossman 2:22 AM 11/04/11
we do rock

Jodi 2:22 AM 11/04/11
:)

Elizabeth Hovis-Crossman 2:22 AM 11/04/11
not to mention introduced you to your hubby

Jodi 2:22 AM 11/04/11
yep. You rock. and roll. with a bag of chips. :)

Elizabeth Hovis-Crossman 2:23 AM 11/04/11
can you tell i am avoiding writing

Carinn Seabolt 2:23 AM 11/04/11
I wanted to start gaming at 16, but lacked transportation. I did not actually get to play until I was a 30 yr old widow!

Elizabeth Hovis-Crossman 2:23 AM 11/04/11
i miss gaming with the old group

Jodi 2:23 AM 11/04/11
Your editor says "Get to it!"

Elizabeth Hovis-Crossman 2:23 AM 11/04/11
bleck

Clint Black 2:23 AM 11/04/11
I have you to thank for 15 years of marriage this week... thank you.

Emily Care Boss 2:23 AM 11/04/11
Congratulations!@

Carol Darnell 2:23 AM 11/04/11
I lacked the freedom to get away from my folks at 16 to game - but I started at 23

Carol Darnell 2:23 AM 11/04/11
Awww!!!

Jodi 2:23 AM 11/04/11
Beth, Carinn, you two SO need to meet each other!

Elizabeth Hovis-Crossman 2:24 AM 11/04/11
your welcome.....i do accept all forms of payment

Jodi 2:24 AM 11/04/11
Scratch that... we aLL need to meet!

Carinn Seabolt 2:24 AM 11/04/11
:)

Elizabeth Hovis-Crossman 2:24 AM 11/04/11
that is sooo true

Carol Darnell 2:24 AM 11/04/11
How close is everyone to Louisville ;)

Vickey Beaver 2:24 AM 11/04/11
Jodi, thanks for the tip!

Elizabeth Hovis-Crossman 2:24 AM 11/04/11
I am in Atlanta

Jodi 2:24 AM 11/04/11
Well, Clint is yawning, that's my cue. Good night folks! Thanks for making this night totally awesome!

Vickey Beaver 2:25 AM 11/04/11
Good night!

Elizabeth Hovis-Crossman 2:25 AM 11/04/11
Clint is always yawning

Elizabeth Hovis-Crossman 2:25 AM 11/04/11
your guys are soooo old....LOL

Carol Darnell 2:25 AM 11/04/11
G'night Jodi

Jodi 2:25 AM 11/04/11
Well, HE is. :)

Carol Darnell 2:25 AM 11/04/11
G'night Clint

Jodi 2:26 AM 11/04/11
Good to chat with you too, Carol. :) And Vickey. :) And... everyone!

Elizabeth Hovis-Crossman 2:26 AM 11/04/11
later guess i will get back to writing

Jodi 2:26 AM 11/04/11
Good night. Feel free to stay and chat as long as you want, but we're going to bed. Talk to you next week!

Emily Care Boss 2:26 AM 11/04/11
Good night!

Carol Darnell 2:26 AM 11/04/11
This was a lot of fun, I will try to be here next week too.

Emily Care Boss 2:27 AM 11/04/11
Anyone else on Google+?

Christina Stiles 2:27 AM 11/04/11
Yep, heading to bed. Early doctor appointment in the morning. Bleh.

Carol Darnell 2:27 AM 11/04/11

I am on Google+

Elizabeth Hovis-Crossman 2:27 AM 11/04/11

I can but I think it is under Beth Hovis-Crossman on FB it is under Elizabeth

Emily Care Boss 2:28 AM 11/04/11

I'm sending shout outs via a Women in Gaming circle. I'm Emily Care.

Emily Care Boss 2:28 AM 11/04/11

Thanks, Elizabeth, and Carol.

Carol Darnell 2:28 AM 11/04/11

I will be on the lookout, thanks for starting the circle Emily.

Vickey Beaver 2:28 AM 11/04/11

I'm in Upstate NY, so several hours from Louisville.

Carol Darnell 2:29 AM 11/04/11

Aww :(

Carol Darnell 2:29 AM 11/04/11

Marsha is in charge of Programming for Conglomeration, I think an in-person panel like this one would be great. Of course, chat's so much easier :)

Veronica Blessing 2:30 AM 11/04/11

Anyone wanna buy a 7 1/2 year old?

Vickey Beaver 2:30 AM 11/04/11

Emily, thanks for getting the circle going.

Carinn Seabolt 2:30 AM 11/04/11

HUGS Vern!

Veronica Blessing 2:31 AM 11/04/11

Thanks, Carinn! It's been that kinda night.

Carol Darnell 2:31 AM 11/04/11

It's been a long day, I need to hop off. Good chatting with everyone! See you all on G+ / FB/ Twitter and the rest of the 'net :) Carinn, give Sean a hug for me!

Emily Care Boss 2:32 AM 11/04/11

Night, all!

Emily Care Boss 2:32 AM 11/04/11

No problem, Vickey.

Vickey Beaver 2:33 AM 11/04/11

Good night all!

Carinn Seabolt 2:35 AM 11/04/11

Hug passed along

Melissa Hannon 2:45 AM 11/04/11

Dang it!!

Melissa Hannon 2:45 AM 11/04/11

I was deep in garb sewing and lost track of time...

Carinn Seabolt 2:46 AM 11/04/11
happens, hon:) It was great meeting you at CotC

Melissa Hannon 2:46 AM 11/04/11
You too!! Maybe next year I'll be able to get a game in..

Carinn Seabolt 2:50 AM 11/04/11
that would be great...